The goal of my project is to develop a database application to track and manage player statistics of a soccer league. The application focuses on players, their games played, goals scored, and assists provided. In my app, there is the "players" table, which stores information about individual players like their name, position, and nationality. Each player is identified by their ID, which serves as the primary key. The "games\_played" table captures data about the number of games in which players participate. It includes the game ID, the player ID (referencing the "players" table), and the minutes played by each player in a particular game. The "goals" table tracks the goals scored by players in each game. It maintains the goal ID, the player ID (referencing the "players" table), and the corresponding game ID (referencing the "games\_played" table). Also, for the "assists" table, it records the assists made by players in each game. It stores the assist ID, the player ID (referencing the "players" table), and the relevant game ID (referencing the "games\_played" table). The application enables the storage and retrieval of player statistics, allowing users to track individual player performance, analyze game data, and gain insights into player contributions. By capturing player details, game information, goals, and assists, the application helps keep track of records, statistics and analysis of player performance over time. My app could be very useful for sports teams, coaches, analysts or fans, providing them with a system to manage player statistics, monitor progress. Players could also have a feedback of their performance by using this app.